

Audience + Scope. As you move into the next stage of the project, start determining who the final audience of the project will/can be, and what the scope of the project will be.

Consider the following:

1. Audience + Scope:

a. What scope of the final product do you want to work towards with your students?

- i. **Small scope:** Students develop a systems map on Loopy and share it with their classroom peers.

Brainstorm your plans here:

- ii. **Large scope:** See Learning Moment: “Taking “Node” and Making an Impact” for more details

1. **Small scope +**

2. Students identify a node that they want to try to develop a solution for.

3. Students identify the authentic audience for the solution they are developing and target the solution towards that audience

- a. Example: *writing a letter to a legislator*

Brainstorm your plans here: